--FIG. 2 is a guide showing relative positions of FIGS. 2A, 2B, 2C and 2D;

FIGS. 2A to 2D together form a typical finite state machine (FSM) representation of the interconnected model in FIG. 1.--

Kindly replace the paragraph beginning at page 13, line 21, with the following paragraph:

--Expected system behavior is modeled in accordance with a finite state machine (FSM) 50, typical vertices (nodes) and edges of which are shown in FIGS. 2A to 2D. The FSM 50 of FIGS. 2A to 2D has 21 states (nodes) and a total of 68 transitions between the states, as defined in FIGS. 3-9. A transition from a first state to a second state is identified by locating the two ordered states on the first line of one of the 68 transitions in FIGS. 3-9. Ideally, all possible execution sequences or "scenarios" should be covered. Because the transition diagram of the FSM 50 is a directed graph, covering all possible execution sequences requires that all branches and all possible paths be tested. Criteria for ruling out "redundant" scenarios are given further below, however.--

Formal Drawings

Kindly enter formal drawings of FIGS. 1-17, which are attached to a Letter to the Official Draftsperson, filed concurrently.